CREATIVE ARTS CURRICULUM

KS4 & 5 3D Design Learning Journey (Year 10-13)

Summer Exhibition

Careers advice, support with applications

15-hour practical exam to make your response to your chosen question

TC#7 Art is not fixed in meaning; context is everything

Externally Set Assignment 40% of A Level

EXAM UNIT

AO1 Artist Research | AO3 Technical skills | AO2 Experimentation | AO4 Final piece

Independent study visits to support personal work

Skillfully select and analyse artists to support your own work

Experiment with & develop visuals/ideas

TC#9 Art can be powerful, for good and bad.

TC#2 Art communicates, in every sense

TC#4 Artists use (and abuse) traditions

Select a theme provided by the exam board

Develop Art history knowledge and contextual understanding

Museum and Gallery visits to inform your work

Write an extended essay about your own work & ideas

YEAR 13

COURSEWORK UNIT 2: PERSONAL INVESTIGATION

Select a subject to explore in your personal investigation

Use the creative process to develop personal and meaningful outcomes in any appropriate form

Developing how to talk and write about your own and other's work with greater fluency

Further learning how to evaluate your own and others work at a higher level

Make your own resolved outcomes

Select your own artists to explore, discuss and analyse in extended writing

Use the creative process to select & develop ideas into personal outcomes

TC#8 Art has value, in unequal measures

Developing skills further in Drawing, Painting, Sculpture, Ceramics, Printmaking, Photography, Textiles, Mixed media

Careers advice to support A level choices & creative pathways

YEAR 12

CONTINUE ON ART, CRAFT & DESIGN PATHWAY

10-hour practical exam to make a piece of work inspired by your chosen theme

EXAM UNIT

Externally Set Assignment 40% of GCSE

COURSEWORK UNIT 1: FOUNDATION SKILLS

TC#3 Art has its own vocabulary, shaped across time and space

Learn how to create sculptures and paintings

TC#6 Art engages; head, hands, heart

Experiment with materials and compositions

Select & analyse artists work and make connections with your own work

Architectural concepts and model making

Developing ideas into sculpture/ carvings

Use the creative process to develop personal and meaningful outcomes in 3D

YEAR 11

COURSEWORK UNIT 2: THEMATIC PROJECT

Use your skills and own ideas to develop a personal project

Select a theme provided by the exam board

Colour Theory

Researching and recording to support the development of personal ideas.

Understanding that experimentation is an important part of creative practice.

TC#5 Artists play – with materials, ideas and mistakes

YEAR 10

Developing how to identify and apply the design principles in greater depth

COURSEWORK UNIT 1: FOUNDATION SKILLS

Ballard & Malone

TC#1 Artists make marks, drawing our attention

Packaging and construction